



## Joint Bladder & Bowel Clinic SELF-REFERRAL FORM

Please send or hand complete form to the relevant clinic:

### Aberdeen City

Joint Bladder & Bowel Clinic  
Physiotherapy Dept  
Aberdeen Health & Care Village  
50 Fredrick Street  
Aberdeen  
AB24 5HY  
Tel: 01224 655577

### Stonehaven

Joint Bladder & Bowel Clinic  
Physiotherapy Dept  
Kincardine Community Hospital  
Kirkton Road  
Stonehaven  
AB39 2NJ  
Tel: 01569 792021

### Inverurie

Joint Bladder & Bowel Clinic  
Bladder & Bowel Specialist Service  
Inverurie Hospital  
Upperboat Road  
Inverurie  
AB51 3UL  
Tel: 01467 672748

### Peterhead

Joint Bladder & Bowel Clinic  
Physiotherapy Dept  
Peterhead Community Hospital  
21 Links Terrace  
Peterhead  
AB42 2XB  
Tel: 01779 482414

### What Happens Next?

Once your form has been received by the Joint Bladder & Bowel Clinic you will be contacted to arrange an appointment that would be convenient for you.

### Will the information that I have provided be shared with anyone else?

Sometimes we may need to contact your GP if we require further information to help to help you. If you are seen by the Nurse or the Physiotherapist at the Joint Bladder & Bowel Clinic your GP will be informed.

It is important that you **complete this form as fully as possible**. Please check over the information you have provided. Please note we cannot take responsibility for any information that has been withheld.

**I agree** that the information that I have provided in this form is accurate and may be shared with my GP.

**I consent** to relevant medical information being released from my GP if required.

Signature \_\_\_\_\_

Date \_\_\_\_\_

### ***What should I do if my problem gets worse while I am waiting for an appointment?***

If you feel your problem is worsening and you have concerns about your problem then you should contact your GP

- or NHS24 - ☎ 111

Please note that if you have a bladder or bowel problem and have any bleeding from either your front or back passages then please see your GP first.